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## Pick 3 Winning Numbers Reports, Bets Explained

From time to time, retailers get questions about the Pick 3 winning numbers report printed from their lotto terminal. Here's a short explanation of Pick 3 bets and this report.

There are five kinds of bets in Pick 3:

- Straight - match all numbers in the EXACT ORDER as drawn.
- Box - match all three numbers INANY ORDER.
- Straight/BOX - match either exact and/or any order.
- Front Pair - match the first two numbers in the EXACT ORDER as drawn.
- Back Pair - match the last two numbers in the EXACT ORDER as drawn.

The results on the printout from the lottery terminal list the following abbreviations. Here's what they mean:

- STR-those who bet on a straight and matched all numbers in the exact order they were drawn.
- BOX -those who bet on a box and matched all the numbers in any order.
- CST-those who bet on the straight/box and won on the straight portion of the bet.
- CBX - those who bet on the straight/box and won on the box portion of the bet.
- FPAIR - those who bet on the first two numbers drawn and matched them in exact order.
- BPAIR-those who bet on the last two numbers drawn and matched them in exact order. (Note: You must bet on the front pair/back pair and then match them in order to win.) ©


A Pick 3 winning numbers report from the Extrema

## Don't Run Out of Paper Stock

Check your paper stock often to prevent running out. All supplies for your lotto terminal are provided by Scientific Games. You may order paper and other supplies through the terminal using the "Special Functions." Or, you may dial 1-800-858-4744 to reach the Scientific Games hotline.

## Final Ultimate Sports Fantasy Drawing April 21

Remind your players to send in any "Entry" tickets they still have to be eligible for the final drawing on April 21 for the \$26,000 Ultimate Sports Fantasy package. The entry deadline is April 19.

If the prize won is the "Entry" symbol on an ULTIMATE SPORTS FANTASY scratch ticket, instruct players to
 fill in the information requested on the back of the ticket, put a first class stamp on it and mail the ticket. An ULTIMATE SPORTS FANTASY entry must be mailed as a postcard. Be sure to return all remaining ULTIMATE SPORTS FANTASY tickets to your DSR.

## Game End and Validation End Dates List:

Game \#351
Game\#366
Game\#389
Game\#414
Game\#415
Game\#416
Dublin Dollars

Other important dates are listed on the back of this issue.

See results from your state agencies: www.resultsiowa.org

## Fish For Extra Cash With Two New Scratch Tickets!

## Lucky Hand

Cost: \$2
Top Prize: \$20,000
Odds: 1 in 3.70
Begin Ordering: April 18

If a player matches a
"Winning Number" to any
"Your Number," they win the prize amount shown for that number. If the player finds a "Q" symbol, they win all eight prizes.


Reelin' In The Cash
Cost: \$1
Top Prize: \$900
Odds: 1 in 4.61
Begin Ordering: April 18

If a player reveals three like prize amounts, they win that prize amount. If a player reveals a "Fish" symbol, they win \$10 automatically!

Between April 25 and May \$2
31, players may use a nonwinning "Reelin’ In The Cash" scratch ticket to get a $\$ 3.49$ discount on one online purchase of an annual Iowa fishing license. Visit www.iowadnr.com for details.


Prize
Odds

1 in 7.50
1 in 20.00
1 in 50.00
1 in 300.00
1 in 300.00
1 in 300.00
1 in 300.00
1 in $4,800.00$
1 in $60,000.00$

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|  | 3 | $4$ | $5$ | 6 | 7 | 8 |  |
|  | 10 |  |  | 13 | 14 | 15 |  |
| $\underset{\Sigma}{\underset{E}{E}}$ | 17 |  |  | 20 |  | 22 | 23 |
| $\frac{\bar{x}}{a}$ | 24 | 25 | 26 | 27 | 28 | 29 | 30 |
|  | May 1 |  | 3 <br> DELIVERS | 4 | 5 | 6 | 7 |

## It's A J ungle Out There!

Jackpot Jungle (pull-tab)



Cost: 50 cents
Top Prize: \$50
Odds: 1 in 5.45
Begin Ordering: April 11
Play by peeling apart the five tabs located on the back of the ticket. Three symbols are printed under each tab. Check all five tab areas. If three consecutive symbols printed vertically or diagonally under any of the tabs match identically any of the winning combinations shown on the ticket front, the player wins the corresponding prize. The arrow connecting the symbols indicates a winner.

## Lucky Grinnell Man Wins \$25,000

Ken Johnson of Grinnell doesn’t play scratch tickets very often at all, but considers himself a very lucky person.

He's right—Johnson, 37, won $\$ 25,000$ playing the "Double Bingo" (purple) scratch game. He purchased his ticket at Casey's, 312 West St. in Grinnell.
"I was about halfway through the ticket and I found out I'd won


Ken Johnson of Grinnell \$25. I was pretty excited about that. And then I kept going and I got the four corners and that was \$500, so I'm like, 'All right!' Then the bonus number came up and I realized it was a big winner. I went to the store and had them verify it. They said, 'You need to go to Des Moines,'" he laughed.

Johnson plans to pick up a pick-up - truck, that is, with his winnings.

## Don't Fret About Mistake Powerball, Hot Lotto Tickets

Everybody makes mistakes. Even if your mistake happens to be a Powerball or Hot Lotto play made in error, it doesn't have to be the end of the world!
Let's review the steps you must take to handle a "mistake" Powerball or Hot Lotto ticket.
If the ticket did not print or the ticket is misprinted or mutilated so it can't be validated:
—The defective play must be confirmed by immediately producing a REPRINT ticket.
-Call the Scientific Games hotline at 800-858-4744. They will provide you with a Control Number. They'll also help you get the information needed to report the problem to the lottery and, if necessary, help you produce the REPRINT ticket.
-Any or all parts of the defective ticket, along with the REPRINT ticket and Control Number, must be returned to the lottery in the retailer settlement envelope.
-When the lottery receives the defective ticket and the REPRINT ticket, we'll examine it and then issue credit to the retailer for the cost of the ticket. You can't receive credit if you don't follow the first three steps!
If the ticket is printed correctly by the terminal, but the clerk or the player makes an error:
-Call the Scientific Games hotline to report the problem and correct ticket information. A Control Number will be provided.
—Remember, the ticket is still valid and can be sold. If you can't sell the ticket, validate it for any prizes won on the ticket after all draws have passed. Then send the ticket and the control number to the lottery in the retailer settlement envelope. The lottery will credit you for the cost of the ticket less any winnings.
The most common reasons for denying credit:


1) The retailer did not call Scientific Games.
2) No ticket or play was sent to the lottery.

In short, if you don't follow the steps outlined above, you are out of luck!

Think about this: why not sell the ticket? Unless the problem ticket is a mutilated ticket, why not try to sell it to one of your other customers? Especially during busy, high-jackpot times, your customers may be more willing to take that ticket than stand in line.


